

David Baszucki

INVENTOR OF ROBLOX

David Baszucki was born on January 20, 1963, in Canada. When he was a little boy, he loved building things and playing with blocks. He would create his own imaginary worlds with building blocks.

He always loved technology and games and studied computers at university. Along with his brother, he created a computer program to help people learn about physics in a fun way. This became very popular.

David saw how much people loved using games to learn. So in 2004 he started a new gaming platform called Roblox. The name is a mixture of the words 'robot' and 'blocks'. He wanted to create a platform where anyone could build and play games, like he loved to do.

Roblox has become one of the most popular gaming platforms. Millions of people around the world play, create and connect with each other using Roblox. David, also known by his Roblox username 'builderman', has given lots of the money he made from his success to charities.



1. What words does the name “Roblox” combine?
2. What does the word “technology” mean in this text?
3. Why do you think the author tells us what David loved doing as a child?
4. How has David helped people in his life? Name two ways using evidence from the text.
5. In a short paragraph, explain why David Baszucki deserves to be considered a STEM Hero.